

BBBBBBBBBBBB		AAAAAAA		SSSSSSSSSS		RRRRRRRRRR		TTTTTTTTTTTT		LLL
BBBBBBBBBBBB		AAAAAAA		SSSSSSSSSS		RRRRRRRRRR		TTTTTTTTTTTT		LLL
BBBBBBBBBBBB		AAAAAAA		SSSSSSSSSS		RRRRRRRRRR		TTTTTTTTTTTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRRRRRRRRR		TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRRRRRRRRR		TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRRRRRRRRR		TTT		LLL
BBB	BBB	AAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL

```
BBBBBBBBB      AAAAAA      SSSSSSSS      EEEEEEEEE      DDDDDDDD      IIIIII      VV      VV      PPPPPPP
BBBBBBBBB      AAAAAA      SSSSSSSS      EEEEEEEEE      DDDDDDDD      IIIIII      VV      VV      PPPPPPP
BB      BB      AA      AA      SS      EE      DD      DD      II      VV      VV      PP      PP
BB      BB      AA      AA      SS      EE      DD      DD      II      VV      VV      PP      PP
BB      BB      AA      AA      SS      EE      DD      DD      II      VV      VV      PP      PP
BBBBBBBBB      AA      AA      SSSSSS      EEEEEEE      DD      DD      II      VV      VV      PPPPPPP
BBBBBBBBB      AA      AA      SSSSSS      EEEEEEE      DD      DD      II      VV      VV      PPPPPPP
BB      BB      AAAAAAAAAA      SS      EE      DD      DD      II      VV      VV      PP
BB      BB      AAAAAAAAAA      SS      EE      DD      DD      II      VV      VV      PP
BB      BB      AA      AA      SSSSSS      EE      DD      DD      II      VV      VV      PP
BB      BB      AA      AA      SSSSSS      EE      DD      DD      II      VV      VV      PP
BBBBBBBBB      AA      AA      SSSSSSSS      EEEEEEEEE      DDDDDDDD      IIIIII      VV      VV      PP
BBBBBBBBB      AA      AA      SSSSSSSS      EEEEEEEEE      DDDDDDDD      IIIIII      VV      VV      PP
                                     ....
                                     ....
                                     ....
                                     ....

LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      IIIIII      SSSSSSSS
LLLLLLLLLLL      IIIIII      SSSSSSSS
LLLLLLLLLLL      IIIIII      SSSSSSSS
```



```
1 0001 0 MODULE BAS$EXTEND_DIVP (
2 0002 0 IDENT = '1-005'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 *****
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
9 0009 1 * DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.
10 0010 1 * ALL RIGHTS RESERVED.
11 0011 1 *
12 0012 1 * THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED
13 0013 1 * ONLY IN ACCORDANCE WITH THE TERMS OF SUCH LICENSE AND WITH THE
14 0014 1 * INCLUSION OF THE ABOVE COPYRIGHT NOTICE. THIS SOFTWARE OR ANY OTHER
15 0015 1 * COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY
16 0016 1 * OTHER PERSON. NO TITLE TO AND OWNERSHIP OF THE SOFTWARE IS HEREBY
17 0017 1 * TRANSFERRED.
18 0018 1 *
19 0019 1 * THE INFORMATION IN THIS SOFTWARE IS SUBJECT TO CHANGE WITHOUT NOTICE
20 0020 1 * AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL EQUIPMENT
21 0021 1 * CORPORATION.
22 0022 1 *
23 0023 1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
24 0024 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
25 0025 1 *
26 0026 1 *
27 0027 1 *****
28 0028 1
29 0029 1
30 0030 1 **
31 0031 1 FACILITY: BASIC
32 0032 1
33 0033 1 ABSTRACT:
34 0034 1
35 0035 1 This module performs double precision division for scaled decimal
36 0036 1 data types.
37 0037 1
38 0038 1 ENVIRONMENT: VAX-11 User Mode
39 0039 1
40 0040 1 AUTHOR: Bob Hanek, CREATION DATE: 20-Jan-1982
41 0041 1
42 0042 1 MODIFIED BY:
43 0043 1
44 0044 1 1-001 - Original. RNH 20-Jan-1982
45 0045 1 1-002 - Change name to BAS$EXTEND_DIVP and change errors to
46 0046 1 Decimal Error. PLL 12-Feb-1982
47 0047 1 1-003 - Check the decimal overflow flag within the flags word found
48 0048 1 in the BASIC frame and use the value of that setting to
49 0049 1 set the PSW accordingly. LB 15-May-1982
50 0050 1 1-004 - Changed the declarations of A_EXP and B_EXP from BYTE to
51 0051 1 SIGNED BYTE so that negative values will not be zero
52 0052 1 extended from a byte to a longword for computational
53 0053 1 purposes. Added the variable SAV_BADDR to save the value of
54 0054 1 B_ADDR, which was being altered by LIB$$UNPACK SD R8. Both the
55 0055 1 Altered value and the old value are needed. JCD 29-Nov-1982
56 0056 1 1-005 - RND TRUNC should be figured into the shift factor when calling
57 0057 1 LIB$$CVT_A_AP_R8. MDL 5-Oct-1983
```

! File: BASEDIVP.B32 EDIT:MDL1005

BAS\$EXTEND_DIVP
1-005

J 2
16-Sep-1984 00:20:47
14-Sep-1984 11:54:53

VAX-11 Bliss-32 V4.0-742
[BASRTL.SRC]BASEDIVP.B32;1

Page 2
(1)

```
: 58      0058 1 !--  
: 59      0059 1  
: 60      0060 1 !<BLF/PAGE>
```



```

62 0061 1 !+
63 0062 1 ! SWITCHES:
64 0063 1 !-
65 0064 1
66 0065 1 SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
67 0066 1
68 0067 1 !+
69 0068 1 ! LINKAGES:
70 0069 1 !-
71 0070 1
72 0071 1 LINKAGE
73 0072 1 JSB1 = JSB (REGISTER=6, REGISTER=7) : NOPRESERVE (2,3,4,5),
74 0073 1 JSB2 = JSB (REGISTER=6, REGISTER=7, REGISTER=8) : NOPRESERVE (2,3,4,5),
75 0074 1 JSB3 = JSB (REGISTER=6, REGISTER=7, REGISTER=8, REGISTER=9)
76 0075 1 : NOPRESERVE (2,3,4,5)
77 0076 1 JSB4 = JSB (REGISTER=6, REGISTER=7, REGISTER=8, REGISTER=9, REGISTER=10)
78 0077 1 : NOPRESERVE (2,3,4,5)
79 0078 1 JSB5 = JSB (REGISTER=4, REGISTER=5, REGISTER=6, REGISTER=7, REGISTER=8)
80 0079 1 : NOPRESERVE (2,3)
81 0080 1 JSB6 = JSB (REGISTER=3, REGISTER=4, REGISTER=5, REGISTER=6, REGISTER=7,
82 0081 1 REGISTER=8) : NOPRESERVE (2,3);
83 0082 1
84 0083 1 !+
85 0084 1 ! TABLE OF CONTENTS:
86 0085 1 !-
87 0086 1
88 0087 1 FORWARD ROUTINE
89 0088 1 BAS$EXTEND_DIVP : NOVALUE; ! Double precision packed decimal division
90 0089 1
91 0090 1 !+
92 0091 1 ! INCLUDE FILES:
93 0092 1 !-
94 0093 1
95 0094 1 REQUIRE 'RTLIN:RTLPSECT'; ! Macros for defining psects
96 0189 1 REQUIRE 'RTLIN:BASFRAME'; ! Define frame offsets
97 0392 1 LIBRARY 'RTLSTARLE'; ! System definitions
98 0393 1
99 0394 1 !+
100 0395 1 ! MACROS:
101 0396 1
102 0397 1 ! NONE
103 0398 1 !-
104 0399 1
105 0400 1 !+
106 0401 1 ! PSECTS:
107 0402 1 !-
108 0403 1
109 0404 1 DECLARE_PSECTS (BAS); ! Declare psects for BAS$ facility
110 0405 1
111 0406 1 !+
112 0407 1 ! OWN STORAGE:
113 0408 1
114 0409 1 ! NONE
115 0410 1 !-
116 0411 1
117 0412 1 !+
118 0413 1 ! EXTERNAL REFERENCES:
```



```
: 119      0414 1  !-
: 120      0415 1
: 121      0416 1  EXTERNAL ROUTINE
: 122      0417 1      BAS$$STOP,          ! Signal fatal error
: 123      0418 1      LIB$$CALC_D_R7:JSB1,    ! Calculates normalization factor
: 124      0419 1      LIB$$CALC_Q_R9:JSB3 NOVALUE, ! Calculates one quotient digit
: 125      0420 1      LIB$$SUB_PACK_R8:JSB2,    ! Subtracts two decimal arrays
: 126      0421 1      LIB$$CVT_AP_P_R8:JSB6,    ! Converts an packed array to a single
: 127      0422 1          rounded packed string
: 128      0423 1      LIB$$UNPACK_SD_R8:JSB5 NOVALUE, ! Unpacks SD decscripter, convert packed
: 129      0424 1          decimal string to leading separate
: 130      0425 1      LIB$$MUL_PACK_R10:JSB4 NOVALUE, ! Multiplies a packed array by a single
: 131      0426 1          entry
: 132      0427 1      LIB$$ADJUST_Q_R9:JSB3 NOVALUE, ! Adjusts intermediate results of divi-
: 133      0428 1          sion algorithm if initial guess at
: 134      0429 1          a quotient digit is wrong
: 135      0430 1      LIB$$CVT_STR_PACK_R9:JSB3 NOVALUE, !
: 136      0431 1          Converts a string of decimal digits
: 137      0432 1          to an array of packed decimal
: 138      0433 1          values
: 139      0434 1      BAS$HANDLER;
: 140      0435 1
: 141      0436 1  BIND
: 142      0437 1      ZERO    = UPLIT BYTE (REP 15 OF (%X'00'),%X'0C'); ! Packed zero
: 143      0438 1
: 144      0439 1  BUILTIN
: 145      0440 1      BICPSW,          ! Bit clear PSW
: 146      0441 1      BISPSW,          ! Bit set PSW
: 147      0442 1      MOVP;            ! Move packed decimal data
: 148      0443 1
: 149      0444 1  !+
: 150      0445 1  ! The following are the error codes produced by this module.
: 151      0446 1  !-
: 152      0447 1
: 153      0448 1  EXTERNAL LITERAL
: 154      0449 1      BAS$K_DECERR,          ! Decimal overflow
: 155      0450 1      BAS$K_DIVBY_ZER;        ! Divide by zero
: 156      0451 1
: 157      0452 1
```



```
: 159      0453 1 GLOBAL ROUTINE BAS$EXTEND_DIVP (
: 160      0454 1      A,      ! Address of descriptor for A
: 161      0455 1      B,      ! Address of descriptor for B
: 162      0456 1      C,      ! Address of descriptor for C
: 163      0457 1      RND_TRUNC):NOVALUE = ! Round/Truncate parameter
: 164      0458 1
: 165      0459 1 ++
: 166      0460 1
: 167      0461 1 FUNCTIONAL DESCRIPTION:
: 168      0462 1
: 169      0463 1 This routine finds the quotient of two scaled packed decimal strings i.e.
: 170      0464 1 C = A / B. The algorithm implemented here has been provided by KNUTH. It
: 171      0465 1 is his famous Algorithm D (division of non-negative integers (which has
: 172      0466 1 been modified to handle negative integers)) found in Volume 2 of
: 173      0467 1 that extraordinary series (Vol. 2 is entitled Seminumerical Algorithms).
: 174      0468 1 An explanation of the algorithm appears further on in the program.
: 175      0469 1
: 176      0470 1 CALLING SEQUENCE:
: 177      0471 1
: 178      0472 1 BAS$EXTEND_DIVP (A.rp.dsd, B.rp.dsd, C.rp.dsd, RND_TRUNC.rb.v)
: 179      0473 1
: 180      0474 1 FORMAL PARAMETERS:
: 181      0475 1
: 182      0476 1 A.rp.dsd      Descriptor for A
: 183      0477 1 B.rp.dsd      Descriptor for B
: 184      0478 1 C.rp.dsd      Descriptor for C
: 185      0479 1 RND_TRUNC.rb.v Round/Truncate parameter (0 = truncate, 5 = round)
: 186      0480 1
: 187      0481 1 IMPLICIT INPUTS:
: 188      0482 1
: 189      0483 1 -NONE
: 190      0484 1
: 191      0485 1 IMPLICIT OUTPUTS:
: 192      0486 1
: 193      0487 1 -NONE
: 194      0488 1
: 195      0489 1 ROUTINE VALUE:
: 196      0490 1
: 197      0491 1 -NONE
: 198      0492 1
: 199      0493 1 COMPLETION CODES
: 200      0494 1
: 201      0495 1 -NONE
: 202      0496 1
: 203      0497 1 MACROS:
: 204      0498 1
: 205      0499 1 -NONE
: 206      0500 1
: 207      0501 1 SIDE EFFECTS:
: 208      0502 1
: 209      0503 1 -NONE
: 210      0504 1
: 211      0505 1 -
```



```
: 213      0506      2 BEGIN
: 214      0507      2
: 215      0508      2
: 216      0509      2      MAP
: 217      0510      2          C:REF BLOCK [12,BYTE];
: 218      0511      2
: 219      0512      2      STACKLOCAL
: 220      0513      2          SAV BADDR,          ! Used to save the old value of B_ADDR
: 221      0514      2          A_LENGTH:WORD,      ! Number of digits in A string
: 222      0515      2          A_ADDR,            ! Address of A string
: 223      0516      2          A_EXP:SIGNED BYTE,   ! Scale factor of A
: 224      0517      2          A_SIGN:BYTE,        ! Sign of A (0 for pos, 1 for neg)
: 225      0518      2          B_LENGTH:WORD,      ! Number of digits in B string
: 226      0519      2          B_ADDR,            ! Address of B string
: 227      0520      2          B_EXP:SIGNED BYTE,   ! Scale factor of B
: 228      0521      2          B_SIGN:BYTE,        ! Sign of B (0 for pos, 1 for neg)
: 229      0522      2          C_SIGN:BYTE,        ! Sign of result digits
: 230      0523      2          A_LEN,              ! Number of digits needed in A to produce result
: 231      0524      2          A_CHUNKS,          ! Number of 15 digit chunks needed in A
: 232      0525      2          B_CHUNKS,          ! Number of 15 digit chunks in B
: 233      0526      2          Q_LENGTH,          ! Number of digit required in the quotient
: 234      0527      2          Q_CHUNKS,          ! Number of 15 digit chunks required in quotient
: 235      0528      2          QBUF:VECTOR[128, BYTE], ! Addr of 1st 15 digit chunks of the quotient
: 236      0529      2          STATUS,            ! Longword for returning status
: 237      0530      2          FLAG,              ! B_CHUNKS = 1 ==> FLAG = 1, FLAG = 0 otherwise
: 238      0531      2          FMP:REF BLOCK[0,BYTE] FIELD(BSF$FCD), ! Pointer to FCD
: 239      0532      2          SAVE_FP:REF BLOCK[0,BYTE] FIELD(BSF$FCD);
: 240      0533      2
: 241      0534      2      BUILTIN
: 242      0535      2          FP;                ! Frame Pointer
: 243      0536      2
: 244      0537      2      BIND
: 245      0538      2          ABUF = QBUF[8],      ! Address of A buffer
: 246      0539      2          ABUF8 = QBUF[16],    ! Address of A buffer + 8 bytes
: 247      0540      2          BBUF = QBUF[72],    ! Address of B buffer
: 248      0541      2          QBBUF = QBUF[96],   ! Address of Q*B buffer
: 249      0542      2          QBBUF8 = QBUF[104];  ! Address of Q*B buffer + 8 bytes
: 250      0543      2
```



```
252 0544 2 *****
253 0545 2
254 0546 2 THE ALGORITHM
255 0547 2
256 0548 2 GIVENS: n = length of the divisor
257 0549 2 m = length of dividend - n
258 0550 2 radix = 10 (decimal)
259 0551 2
260 0552 2 STEP 1. Normalize. Set D = FLOOR (radix/(v1+1)) where v1 is the
261 0553 2 first digit of the divisor which must not be zero. Where
262 0554 2 U0 U1...Um+n represent the chunks of 15 digits of the
263 0555 2 dividend and V1 V2...Vn represent the chunks of 15 digits
264 0556 2 of the divisor.
265 0557 2 Multiply A by D thus giving the sequence of 15 digit
266 0558 2 chunks U0 U1 U2...Um+n. (Note the introduction of the new
267 0559 2 chunk.) Multiply B by d to obtain a sequence of chunks
268 0560 2 V1 V2...Vn. (Note no new chunk occurs)
269 0561 2
270 0562 2 STEP 2. Set J = 0. This is the value we will loop on. For this
271 0563 2 routine we will loop "LOOP" number of times. Steps 2-7
272 0564 2 will provide the basis for the division of Uj Uj+1...Uj+n
273 0565 2 by V1 V2...Vn, to get a single quotient digit - Qj.
274 0566 2
275 0567 2 STEP 3. Calculate the first digit of the quotient:
276 0568 2 If Uj = V1 then set q = radix-1. Otherwise, set q =
277 0569 2 FLOOR(Uj*radix + Uj+1)/V1). Now test if V2*q >
278 0570 2 ((Uj*radix + Uj+1 - q*V1)*radix)+Uj+2). If so, then
279 0571 2 decrease q by 1 and repeat this test. When finish q is
280 0572 2 either equal to the quotient digit or one greater.
281 0573 2
282 0574 2 STEP 4. Multiply and subtract. Replace Uj Uj+1...Uj+n by
283 0575 2 Uj Uj+1...Uj+n - (q * V1 V2...Vn).
284 0576 2 This step consists of a simple multiplication by a one-place
285 0577 2 number, combined with a subtraction. The digits
286 0578 2 Uj Uj+1...Uj+n should be kept positive; if the result of this
287 0579 2 step is negative, Uj Uj+1...Uj+n should be left as the true
288 0580 2 value plus radix raised to the n+1, i.e. as the radix'
289 0581 2 complement of the true value, and a "borrow" to the left
290 0582 2 should be remembered.
291 0583 2
292 0584 2 STEP 5. Set Q[J] = q. This is a digit of the quotient. If the
293 0585 2 result of STEP 4 was negative, go to STEP 6; otherwise go to
294 0586 2 STEP 7.
295 0587 2
296 0588 2 STEP 6. Decrease Q[J] by 1. Add 0V1 V2...Vn to Uj Uj+1...Uj+n.
297 0589 2
298 0590 2 STEP 7. Loop on J. If J <= "LOOP" then go back to STEP 3.
299 0591 2
300 0592 2 *****
```



```
302 0593 2 1+
303 0594 2 1+ First check the decimal overflow setting of the flags word found in
304 0595 2 1+ the BASIC frame. Use the setting found in the flags word to feed into
305 0596 2 1+ the PSW (that value overrides the current setting found in the PSW).
306 0597 2 1-
307 0598 2 1-
308 0599 2 1- FMP = .FP; ! Get frame pointer
309 0600 2 1- SAVE_FP = .FMP[BSFSA_SAVED_FP]; ! Get saved frame pointer
310 0601 2 1- IF .SAVE_FP[BSFSA_HANDLER] EQL BAS$HANDLER
311 0602 2 1- THEN
312 0603 2 1- BEGIN
313 0604 2 1- IF (((.SAVE_FP[BSF$W_FCD_FLAGS]) AND (BSF$M_FCD_DV)) NEQ 0)
314 0605 2 1- THEN
315 0606 2 1- BISPSW (%REF(PSW$M_DV)) ! Set DV bit in PSW
316 0607 2 1- ELSE
317 0608 2 1- BICPSW (%REF(PSW$M_DV)); ! Clear DV bit in PSW
318 0609 2 1- END
319 0610 2 1- ELSE
320 0611 2 1- BISPSW (%REF(PSW$M_DV)); ! Set DV bit in PSW
321 0612 2 1+
322 0613 2 1+ Unpack descriptors and convert scaled decimal strings to character strings
323 0614 2 1-
324 0615 2 1- B_ADDR = QBUF + 95;
325 0616 2 1- SAV_BADDR = .B_ADDR;
326 0617 2 1- LIB$$UNPACK_SD_RB (.B, B_LENGTH, B_EXP, B_SIGN, B_ADDR);
327 0618 2 1- IF .B_LENGTH EQL 0
328 0619 2 1- THEN
329 0620 2 1- BAS$$STOP(BAS$K_DIVBY_ZER);
330 0621 2 1- A_ADDR = .SAV_BADDR - 33;
331 0622 2 1- LIB$$UNPACK_SD_RB (.A, A_LENGTH, A_EXP, A_SIGN, A_ADDR);
332 0623 2 1+
333 0624 2 1+ Calculate the resultant sign.
334 0625 2 1-
335 0626 2 1- C_SIGN = .A_SIGN XOR .B_SIGN;
336 0627 2 1+
337 0628 2 1+ Calculate maximum number of result digits required
338 0629 2 1+
339 0630 2 1+ Q_LENGTH = (.A_LENGTH + .A_EXP) - (.B_LENGTH + .B_EXP)
340 0631 2 1+ - .C[DSC$B_SCALE] + .RND_TRUNC/5;
341 0632 2 1+ IF .Q_LENGTH LSS 0
342 0633 2 1+ THEN
343 0634 2 1+
344 0635 2 1+ Special case for zero quotient
345 0636 2 1-
346 0637 2 1- BEGIN
347 0638 2 1- MOVP (C[DSC$W_LENGTH], ZERO + 15 - .C[DSC$W_LENGTH]/2,
348 0639 2 1- .C[DSC$A_POINTER]);
349 0640 2 1- END
350 0641 2 1- ELSE
351 0642 2 1- BEGIN
352 0643 2 1+
353 0644 2 1+ Determine the number of digits required in A to obtain the proper number
354 0645 2 1+ of digits in the result
355 0646 2 1-
356 0647 2 1- A_LEN = .B_LENGTH + .Q_LENGTH;
357 0648 2 1+
358 0649 2 1+ Determine the number of 15 digit CHUNKS needed to hold B, the required
```



```

: 359      0650 3 | _digits of A and the result digits
: 360      0651 3 | _
: 361      0652 3 |      A_CHUNKS = (.A_LEN + 14)/15;
: 362      0653 3 |      B_CHUNKS = (.B_LENGTH + 14)/15;
: 363      0654 3 |      Q_CHUNKS = (.Q_LENGTH + 29)/15;
: 364      0655 3 | +
: 365      0656 3 | For the algorithm we must have A_CHUNKS >= B_CHUNKS + Q_CHUNKS.
: 366      0657 3 | -
: 367      0658 3 |      A_CHUNKS = MAXU(.A_CHUNKS, .B_CHUNKS + .Q_CHUNKS);
: 368      0659 3 | +
: 369      0660 3 | Convert A and B strings to packed decimal arrays.
: 370      0661 3 | -
: 371      0662 3 |      LIB$SCVT_STR_PACK_R9 (.A_ADDR, .A_LENGTH, .A_CHUNKS, ABUF8);
: 372      0663 3 |      MOVP (%REF(15), ZERO, ABUF);
: 373      0664 3 |      LIB$SCVT_STR_PACK_R9 (.B_ADDR, .B_LENGTH, .B_CHUNKS, BBUF);

```



```
375 0665 3 +
376 0666 3 Step 1 - Normalize A and B. NOTE: If B_CHUNKS = 1 this step is not necessary
377 0667 3 and the computation of q can be simplified. A flag is used to indicate the
378 0668 3 proper method of evaluating q. FLAG = 1 if .B_CHUNKS = 1 and 0 otherwise.
379 0669 3 -
380 0670 3 IF .B_CHUNKS NEQ 1
381 0671 3 THEN
382 0672 3 BEGIN
383 0673 3 FLAG = 0;
384 0674 3 STATUS = LIB$$CALC_D_R7 (BBUF, QBUF);
385 0675 3 IF .STATUS NEQ 1 ! STATUS = 1 <=> D = 1
386 0676 3 THEN
387 0677 3 BEGIN
388 0678 3 LIB$$MUL_PACK_R10 (QBUF, ABUF8, .A_CHUNKS, .A_CHUNKS+1,
389 0679 3 ABUF8);
390 0680 3 LIB$$MUL_PACK_R10 (QBUF, BBUF, .B_CHUNKS, .B_CHUNKS, BBUF);
391 0681 3 END;
392 0682 3 END
393 0683 3 ELSE
394 0684 3 FLAG = 1;
395 0685 3
396 0686 3 +
397 0687 3 Ready to start the actual divide algorithm.
398 0688 3 -
399 0689 3 INCR J FROM 0 TO (.Q_CHUNKS*8 - 8) BY 8 DO
400 0690 3 BEGIN
401 0691 3 +
402 0692 3 Step 3 - Calculate digit of quotient.
403 0693 3 -
404 0694 3 LIB$$CALC_Q_R9 (BBUF, ABUF + .J, .FLAG, QBUF + .J);
405 0695 3 +
406 0696 3 Step 4 - Multiply and subtract. Replace the digits of ABUF by ABUF - Q*BBUF
407 0697 3 -
408 0698 3 LIB$$MUL_PACK_R10 (QBUF+.J, BBUF, .B_CHUNKS, .B_CHUNKS+1, QBBUF8);
409 0699 3 STATUS = LIB$$SUB_PACK_R8 (.B_CHUNKS, ABUF + .J, QBBUF);
410 0700 3 +
411 0701 3 Step 6 - Adjust q if the result of step 4 was negative
412 0702 3 -
413 0703 3 IF .STATUS EQL 1 ! If remainder is negative
414 0704 3 THEN
415 0705 3 LIB$$ADJUST_Q_R9 (.B_CHUNKS, ABUF8 + .J, BBUF, QBUF + .J);
416 0706 3 END;
417 0707 3
418 0708 3 +
419 0709 3 Convert the array of 15 digit chunks of the quotient to one packed decimal
420 0710 3 string of the length specified by the C descriptor and copy the result to the
421 0711 3 location pointed to by the C descriptor.
422 0712 3 -
423 0713 3 STATUS = LIB$$CVT_AP_P_R8 (.RND_TRUNC,
424 0714 3 C,
425 0715 3 QBUF,
426 0716 3 .Q_CHUNKS,
427 0717 3 (.Q_LENGTH - (.RND_TRUNC/5)) - 15*(.Q_CHUNKS-1),
428 0718 3 .C_SIGN);
429 0719 3 IF .STATUS EQL 1
430 0720 3 THEN
431 0721 3 BAS$$STOP(BAS$K_DECERR)
```


: 432
: 433 0722 2 END;
0723 1 END;

.TITLE BAS\$EXTEND_DIVP
.IDENT \1-005\
.PSECT _BAS\$CODE,NOWRT, SHR, PIC,2

00# 00000 P.AAA:
0C 0000F

.BYTE 0[15]
.BYTE 12

ZERO=

P.AAA
.EXTRN BAS\$\$STOP, LIB\$\$CALC D R7
.EXTRN LIB\$\$CALC Q R9, LIB\$\$SOB_PACK_R8
.EXTRN LIB\$\$CVT AP-P R8
.EXTRN LIB\$\$UNPACK_SD R8
.EXTRN LIB\$\$MUL_PACK_R10
.EXTRN LIB\$\$ADJUST Q-R9
.EXTRN LIB\$\$CVT_STR_PACK_R9
.EXTRN BAS\$HANDLER, BAS\$R_DECERR
.EXTRN BAS\$K_DIVBY_ZER

OFFC 00000

.ENTRY BAS\$EXTEND_DIVP, Save R2,R3,R4,R5,R6,R7,R8,-; 0453
R9,R10,R11

14 5E FF34 CE 9E 00002
AE 5D D0 00007
50 14 AE D0 0000B
10 AE 0C A0 D0 0000F
50 10 AE D0 00014
51 00000000G 00 9E 00018
51 60 D1 0001F
0B 12 00022
06 E6 A0 0A E0 00024
0080 8F B9 00029
04 11 0002D
0080 8F B8 0002F 1\$:
EC AD 7F AE 9E 00033 2\$:
FC AD EC AD D0 00038
58 EC AD 9E 0003D
57 EA AD 9E 00041
56 EB AD 9E 00045
55 F0 AD 9E 00049
54 08 AC D0 0004D
00000000G 00 16 00051
5A F0 AD 3C 00057
0D 12 0005B
00000000G 8F DD 0005D
00 01 FB 00063 3\$:
F4 AD 00000000G FC AD 21 C3 0006A
58 F4 AD 9E 00070
57 F2 AD 9E 00074
56 F3 AD 9E 00078
55 FA AD 9E 0007C
54 04 AC D0 00080
00000000G 00 16 00084
E9 AD F2 AD EA AD 8D 0008A

MOVAB -204(SP), SP
MOVL FP, FMP 0599
MOVL FMP, R0 0600
MOVL 12(R0), SAVE_FP
MOVL SAVE_FP, R0 0601
MOVAB BAS\$HANDLER, R1
CML (R0), R1
BNEQ 1\$
BBS #10, -26(R0), 1\$ 0604
BICPSW #128 0608
BRB 2\$ 0601
BISPSW #128 0611
MOVAB QBUF+95, B_ADDR 0615
MOVL B_ADDR, SAV_BADDR 0616
MOVAB B_ADDR, R8 0617
MOVAB B_SIGN, R7
MOVAB B_EXP, R6
MOVAB B_LENGTH, R5
MOVL B, R4
JSB LIB\$\$UNPACK_SD_R8
MOVZWL B_LENGTH, R10 0618
BNEQ 3\$
PUSHL #BAS\$K_DIVBY_ZER 0620
CALLS #1, BAS\$\$STOP
SUBL3 #33, SAV_BADDR, A_ADDR 0621
MOVAB A_ADDR, R8 0622
MOVAB A_SIGN, R7
MOVAB A_EXP, R6
MOVAB A_LENGTH, R5
MOVL A, R4
JSB LIB\$\$UNPACK_SD_R8
XORB3 B_SIGN, A_SIGN, C_SIGN 0626

			51	FA	AD	3C	00091	MOVZWL	A_LENGTH, R1	0630	
			50	F3	AD	98	00095	CVTBL	A_EXP, R0		
			51		50	C0	00099	ADDL2	R0, R1		
			50	EB	AD	98	0009C	CVTBL	B_EXP, R0		
			50		5A	C0	000A0	ADDL2	R0, R0		
			51		50	C2	000A3	SUBL2	R0, R1		
	52	OC	AC		08	C1	000A6	ADDL3	#8, C, R2	0631	
			50		62	98	000AB	CVTBL	(R2), R0		
			51		50	C2	000AE	SUBL2	R0, R1		
OC	AE	10	AC		05	C7	000B1	DIVL3	#5, RND TRUNC, 12(SP)		
		D8	AD	OC	BE	41	9E	000B7	MOVAB	@12(SP)[R1], Q_LENGTH	
					1A	18	000BD	BGEQ	4\$	0632	
			50	FF	3C	CF	9E	000BF	MOVAB	ZERO+15, R0	0638
			54	OC	BC	3C	000C4	MOVZWL	@C, R4		
			54		02	C6	000C8	DIVL2	#2, R4		
			50		54	C2	000CB	SUBL2	R4, R0		
	55	OC	AC		04	C1	000CE	ADDL3	#4, C, R5	0639	
	95		60	OC	BC	34	000D3	MOVP	@C, (R0), @ (R5)+		
						04	000D8	RET		0632	
		E4	AD	D8	BD	4A	9E	000D9	MOVAB	@Q_LENGTH[R10], A_LEN	0647
		E4	AD		0E	C1	000DF	ADDL3	#14, A_LEN, R0	0652	
E0	50		50		0F	C7	000E4	DIVL3	#15, R0, A_CHUNKS		
	AD		57	OE	AA	9E	000E9	MOVAB	14(R10), R7	0653	
DC	AD		57		0F	C7	000ED	DIVL3	#15, R7, B_CHUNKS		
	57	D8	AD		1D	C1	000F2	ADDL3	#29, Q_LENGTH, R7	0654	
D4	AD		57		0F	C7	000F7	DIVL3	#15, R7, Q_CHUNKS		
	58	DC	AD	D4	AD	C1	000FC	ADDL3	Q_CHUNKS, B_CHUNKS, R8	0658	
			50	E0	AD	D0	00102	MOVL	A_CHUNKS, R0		
			58		50	D1	00106	CMPL	R0, R8		
					03	1E	00109	BGEQU	5\$		
		E0	50		58	D0	0010B	MOVL	R8, R0		
			AD		50	D0	0010E	MOVL	R0, A_CHUNKS		
			59	30	AE	9E	00112	MOVAB	ABUF8, R9	0662	
			58	E0	AD	D0	00116	MOVL	A_CHUNKS, R8		
			57	FA	AD	3C	0011A	MOVZWL	A_LENGTH, R7		
			56	F4	AD	D0	0011E	MOVL	A_ADDR, R6		
					00	16	00122	JSB	LIB\$\$CVT_STR_PACK_R9		
28	AE	FEC3	CF	00000000G	0F	34	00128	MOVP	#15, ZERO, ABUF	0663	
			59	68	AE	9E	0012F	MOVAB	BBUF, R9	0664	
			58	DC	AD	D0	00133	MOVL	B_CHUNKS, R8		
			57		5A	D0	00137	MOVL	R0, R7		
			56	EC	AD	D0	0013A	MOVL	B_ADDR, R6		
				00000000G	00	16	0013E	JSB	LIB\$\$CVT_STR_PACK_R9		
			01	DC	AD	D1	00144	CMPL	B_CHUNKS, #1	0670	
					52	13	00148	BEQL	6\$		
				18	AE	D4	0014A	CLRL	FLAG	0673	
			57	20	AE	9E	0014D	MOVAB	QBUF, R7	0674	
			56	68	AE	9E	00151	MOVAB	BBUF, R6		
				00000000G	00	16	00155	JSB	LIB\$\$CALC_D_R7		
		1C	AE		50	D0	0015B	MOVL	R0, STATUS		
			01	1C	AE	D1	0015F	CMPL	STATUS, #1	0675	
					3B	13	00163	BEQL	7\$		
			5A	30	AE	9E	00165	MOVAB	ABUF8, R10	0678	
	59	E0	AD		01	C1	00169	ADDL3	#1, A_CHUNKS, R9		
			57	30	AE	9E	0016E	MOVAB	ABUF8, R7		
			56	20	AE	9E	00172	MOVAB	QBUF, R6		
			58	E0	AD	D0	00176	MOVL	A_CHUNKS, R8		

			00000000G	00	16	0017A	JSB	LIB\$\$MUL_PACK_R10		
		5A	68	AE	9E	00180	MOVAB	B\$UF, R10		0680
		57	68	AE	9E	00184	MOVAB	B\$UF, R7		
		56	20	AE	9E	00188	MOVAB	Q\$UF, R6		
		59	DC	AD	D0	0018C	MOVL	B_CHUNKS, R9		
		58	DC	AD	D0	00190	MOVL	B_CHUNKS, R8		
			00000000G	00	16	00194	JSB	LIB\$\$MUL_PACK_R10		
				04	11	0019A	BRB	7\$		0670
		18	AE	01	D0	0019C	6\$: MOVL	#1, FLAG		0684
08	AE	D4	AD	03	78	001A0	7\$: ASHL	#3, Q_CHUNKS, 8(SP)		0689
		08	AE	08	C2	001A6	SUBL2	#8, 8(SP)		
04	AE	DC	AD	01	C1	001AA	ADDL3	#1, B_CHUNKS, 4(SP)		0698
		58		08	CE	001B0	MNEGL	#8, J		
				67	11	001B3	BRB	9\$		
		6E	20	AE4B	9E	001B5	8\$: MOVAB	Q\$UF[J], (SP)		0694
		57	28	AE4B	9E	001BA	MOVAB	ABUF[J], R7		
		56	68	AE	9E	001BF	MOVAB	B\$UF, R6		
		59		6E	D0	001C3	MOVL	(SP), R9		
		58	18	AE	D0	001C6	MOVL	FLAG, R8		
			00000000G	00	16	001CA	JSB	LIB\$\$CALC_Q_R9		
		5A	BC	AD	9E	001D0	MOVAB	Q\$BUF8, R10		0698
		57	68	AE	9E	001D4	MOVAB	B\$UF, R7		
		59	04	AE	D0	001D8	MOVL	4(SP), R9		
		58	DC	AD	D0	001DC	MOVL	B_CHUNKS, R8		
		56		6E	D0	001E0	MOVL	(SP), R6		
			00000000G	00	16	001E3	JSB	LIB\$\$MUL_PACK_R10		
		58	B4	AD	9E	001E9	MOVAB	Q\$BUF, R8		0699
		57	28	AE4B	9E	001ED	MOVAB	ABUF[J], R7		
		56	DC	AD	D0	001F2	MOVL	B_CHUNKS, R6		
			00000000G	00	16	001F6	JSB	LIB\$\$SUB_PACK_R8		
		1C	AE	50	D0	001FC	MOVL	R0, STATUS		
		01	1C	AE	D1	00200	CMPL	STATUS, #1		0703
				16	12	00204	BNEQ	9\$		
		58	68	AE	9E	00206	MOVAB	B\$UF, R8		0705
		57	30	AE4B	9E	0020A	MOVAB	ABUF8[J], R7		
		59		6E	D0	0020F	MOVL	(SP), R9		
		56	DC	AD	D0	00212	MOVL	B_CHUNKS, R6		
			00000000G	00	16	00216	JSB	LIB\$\$ADJUST_Q_R9		
FF92		58	08	AE	F1	0021C	9\$: ACBL	8(SP), #8, J, 8\$		0689
	5B						SUBL3	12(SP), Q_LENGTH, R7		0717
	57	D8	AD	0C	AE	C3	MULL3	#15, Q_CHUNKS, R6		
	56	D4	AD		0F	C5	SUBL2	R6, R7		
			57		56	C2	ADDL2	#15, R7		
			57		0F	C0	MOVAB	Q\$UF, R5		0713
			55	20	AE	9E	MOVZBL	C_SIGN, R8		
			58	E9	AD	9A	MOVL	Q_CHUNKS, R6		
			56	D4	AD	D0	MOVL	C, R4		
			54	0C	AC	D0	MOVL	RND_TRUNC, R3		
			53	10	AC	D0	JSB	LIB\$\$CVT_AP_P_R8		
					00	16	MOVL	R0, STATUS		
		1C	AE	50	D0	0024E	CMPL	STATUS, #1		0719
		01	1C	AE	D1	00252	BNEQ	10\$		
				0D	12	00256	PUSHL	#BAS\$K DECERR		0721
			00000000G	00	8F	DD	CALLS	#1, BAS\$\$STOP		
					01	FB	RET			0723
					04	00265	10\$:			

; Routine Size: 614 bytes, Routine Base: _BAS\$CODE + 0010


```
: 434      0724 1 END
: 435      0725 1
: 436      0726 0 ELUDOM
```

! end of module BAS\$EXTEND_DIVP

PSECT SUMMARY

```
:
: Name          Bytes          Attributes
: _BAS$CODE      630 NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)
```

Library Statistics

```
:
: File          ----- Symbols ----- Pages Processing
:               Total   Loaded   Percent   Mapped   Time
: _$255$DUA28:[SYSLIB]STARLET.L32;1  9776      4        0      581    00:01.0
```

COMMAND QUALIFIERS

```
:
: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LISS$:BASEDIVP/OBJ=OBJ$:BASEDIVP MSRC$:BASEDIVP/UPDATE=(ENH$:BASEDIVP)
```

```
: Size:          614 code + 16 data bytes
: Run Time:      00:11.7
: Elapsed Time:  00:26.4
: Lines/CPU Min: 3713
: Lexemes/CPU-Min: 13815
: Memory Used:   161 pages
: Compilation Complete
```


0022 AH-BT13A-SE
VAX/VMS V4.0

DIGITAL EQUIPMENT CORPORATION
CONFIDENTIAL AND PROPRIETARY

BASEDDFS
LIS

BASERROR
LIS

BASEDDDF
LIS

BASEDIT
LIS

BASEND
LIS

BASEDUP
LIS

BASEMULP
LIS

BASEDDGB
LIS

BASERTXT
LIS